

Purpose & SOL

- Students will listen to a story and discuss the plot, importance, and infer its meaning.
- Language Arts 1.9

Materials

- *Creepy Carrots* by Aaron Reynolds
- Baby carrots
- Napkins or cups to serve the snack
- Open space for tag
- Cones or jerseys to identify taggers

Length
30 min.

Introduction

To begin, the class will recite and perform the “Carpet Song.”

Hands go up, Hands go down, I can turn myself around. I can stand up on one shoe. I can listen, so can you! I can sit. I'll show you how. Story time is starting now. (<http://thebookfairygoddess.blogspot.com/2013/09/first-week-of-lessons-pk-2nd.html?m=1>)

Act out each line of the song and at the end students will be ready to listen to the story.

Implementation**Tag**

1. The teacher will record some foods that students like to snack on.
2. The teacher will bring out the book and discuss what the story could be about based off of the front cover and other illustrations.
3. Throughout the story, the teacher will ask students to describe what the author is implying and doing throughout the text with the characters.
4. At the end, the class will discuss the main characters favorite snack and how the carrots felt about him.
5. Before tasting the delicious/ nutritious snack the teacher will introduce the game of carrot tag.
6. There will be 4 students acting as carrots, trying to tag the students using butterfly tag (lightly tagging the shoulder). If a student gets tagged, they must then hop like a bunny and cannot run. After several minutes, 4 new students will be chosen to be it. Play will continue as time allows.
7. After playing, the teacher will give out the carrots. When can we eat this snack? Are they good? Why do you think that Jasper Rabbit like carrots so much?
8. The teacher will end the lesson with an opportunity for students to suggest other healthy choices.

Cool Down

The lesson will end with a quiet hop back and deep rabbit pose stretch.

Modifications

Read this story in the garden and have students brainstorm their own healthy snack based on the food available in the garden.

