Race to Erase

Purpose & SOL

- Students will review identifying word wall words by competing with peers to be the first to erase the word called by the teacher.
- Language Arts K.8, 1.9, 1.10, 2.8, 2.9,

Materials

- White board (or large piece of paper)
- 2 erasers, 2 fly swatters, or instrument used to point out a word
- List of word wall, sight words, or vocabulary words

Introduction

The teacher will begin the game with a version of seats up, holding up cards with words. Students will stand if they know the word, choose a student and have them recite the word. If they are correct, they can switch seats with any classmate that is doing the exercise of the day (5 jumping jacks, 5 squats, etc.). Continue with this up/down motion for a few rounds and engage the entire class.

Implementation

Relay Race

1. Divide the class into 2 teams.
2. Each team will take turns having one person come to the board. The rest of the team will run in place.
3. The teacher will call out a word and students must be the first to swat or erase the word.
4. If a team gets the word correct, they will complete a STAR jump.
5. The team that is second says “Nice try, reach so high” and reach up to the sky.
6. Play will continue until all or almost all students have had a turn.

Cool Down

Have students complete a series of running stretches, lunges, twists side to side, etc.

Modifications

Incorporate vocabulary words with older students and instead of saying a word, say a definition, such as, “I am thinking of a word that means to make an educated guess.”

www.grfit4kids.org  •  www.facebook.com/grfit4kids