Purpose & SOL
- Students will review the name and value of coins, as well as counting up values.
- Math K.7, 1.8

Materials
- Coin/Movement sticks (see attached)
- Pictures of coins with values to review
  - Pictures courtesy of https://etc.usf.edu/clipart
- 2 plastic containers - one teacher “bank” and one student “bank”

Introduction
The teacher will review the coins with students by singing the money song. Students should sing: A penny is 1 (hop), a nickel is 5 (1 high five), a dime is 10 (10 stomps), and a quarter 25 (25 side to side hops).

Implementation
1) Students will stay at their desks or sit on the floor. The teacher will call students one at a time to come and pick a stick/card.
2) Explain to students that the goal is to make the teacher go bankrupt, by earning all the correctly identified coins on them and leaving the teacher with no money.
3) They will either identify the coin OR lead the class in the exercise that is listed on the stick/card (you may choose how many of the exercise the class completes).
4) If they are correct, they get to put the card/sick in the student bank.
5) The game will continue until all students have had a turn to choose a popsicle stick.

Cool Down
Deep breathing exercises and a quiet clap will close the lesson.

Modifications
Modify your coin cards to match the K, 1, or 2 standards.

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Penny

1 cent  1¢  $0.01
Nickel

5 cents  5¢  $0.05
Dime

10 cents  10¢  $0.10